**INPUTS**

* Research on existing bike-sharing programs and their impact on urban mobility
* Collaboration with urban planners, transportation experts, and local community stakeholders
* Data on the city's current transportation infrastructure and needs
* Funding options, including public, private, and partnership models
* Community input and preferences regarding bike-sharing options

**OUTPUT**

* Decision on whether to implement a bike-sharing program, considering the needs, research, stakeholder input, and available resources
* If implemented, a comprehensive plan outlining the program's design, management, and evaluation
* Identified funding sources and partnerships for the program's implementation
* Metrics and evaluation criteria to assess the program's impact on the city's transportation and mobility goals

**OUTCOMES**

* If implemented, improved urban mobility and reduced traffic congestion
* Enhanced accessibility to affordable and environmentally friendly transportation options
* Increased public awareness and support for sustainable transportation alternatives
* Strengthened relationships between the city, transportation experts, and community stakeholders

**IMPACT**

* If implemented, long-term improvements in the city's overall transportation infrastructure
* Reduced greenhouse gas emissions and enhanced environmental sustainability
* Improved quality of life for residents through increased access to sustainable transportation options
* Greater overall community satisfaction and support for sustainable urban initiatives



DECISION LOGIC MODEL

**ACTIVITIES**

* Assess the city's transportation needs and the potential impact of a bike-sharing program
* Review research and case studies of successful bike-sharing programs in other cities
* Engage with local stakeholders to gather input and gauge support for the program
* Analyze potential funding models and their implications for the city's budget and resources
* Develop a plan for the implementation, management, and evaluation of the bike-sharing program