|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  |  |  |  |  |  |
|  |  | F A C T O R S | | COARSE OF ACTION #1 | COARSE OF ACTION #2 | COARSE OF ACTION #3 |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | SURPRISE | 10 | 8 | 4 |  |
|  |  | Battlefield surprise is usually caused by the combatants |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | FLEXIBILITY | 6 | 3 | 6 |  |
|  |  | Creative and flexible application of the means available to the commander |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | USE OF TERRAIN | 4 | 7 | 8 |  |
|  |  | Gain an advantage over an enemy by using the terrain |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | COMBAT POWER | 2 | 6 | 5 |  |
|  |  | Total means of destructive capabilities that a military unit can apply |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | SOLDIER'S LOAD | 7 | 1 | 5 |  |
|  |  | Equipment that soldiers carry directly on their person while fighting |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | SPEED | 3 | 8 | 7 |  |
|  |  | Speed and rhythm of military operations over time with respect to the enemy |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  | **T O T A L:** | **32** | **33** | **35** |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | **COARSE OF ACTION #1** | | | | |  |
|  |  | WHAT: TYPE OF ACTION WHEN: TIME THE ACTION BEGINS WHERE: LOCATION OF SECTOR OR ZONE HOW: METHOD OF EMPLOYMENT (TACTICS) WHY: COMMANDER'S INTENT | | | | |  |
|  |  |  |  |  |  |  |  |
|  |  | **COARSE OF ACTION #2** | | | | |  |
|  |  | WHAT: TYPE OF ACTION WHEN: TIME THE ACTION BEGINS WHERE: LOCATION OF SECTOR OR ZONE HOW: METHOD OF EMPLOYMENT (TACTICS) WHY: COMMANDER'S INTENT | | | | |  |
|  |  |  |  |  |  |  |  |
|  |  | **COARSE OF ACTION #3** | | | | |  |
|  |  | WHAT: TYPE OF ACTION WHEN: TIME THE ACTION BEGINS WHERE: LOCATION OF SECTOR OR ZONE HOW: METHOD OF EMPLOYMENT (TACTICS) WHY: COMMANDER'S INTENT | | | | |  |
|  |  |  |  |  |  |  |  |
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